Gameplay Glossary

Genre	Description	Example
Strategy	A strategy game is a type of game in which players make decisions that have a direct impact on the outcome of the game. These decisions can include things like where to move units, how to allocate resources, and when to launch an attack.	• Starcraft II • Age of Empires II • Command & Conquer: Red Alert • WarCraft III
Sports	A sports video game is a type of video game that simulates one or more sports, allowing players to experience the feeling of playing a sport without physically participating in it. These games often feature realistic graphics, animations, and physics to create an immersive experience.	• FIFA • NBA 2K • Madden NFL
Adventure	An adventure game is a type of video game where players take on the role of a protagonist or main character and explore various locations, solve puzzles, and complete tasks to progress through the game's story and reach a final goal or objective.	• The Legend of Zelda • Monkey Island • Indiana Jones • Fate of Atlantis
Action	An action game is a type of video game that focuses on fast-paced, physical gameplay, often involving fighting, shooting, or other forms of combat. These games require quick reflexes and good hand-eye coordination and often involve various weapons and enemies.	• Call of Duty • Grand Theft Auto • Doom
Simulation	A simulation game is a type of video game that aims to simulate a real-world situation or activity. These games can simulate a variety of different scenarios, such	• The Sims • Farming Simulator • Euro Truck Simulator

	as running a farm, managing a city, or flying an airplane.	
Puzzle	A puzzle game is a type of video game that challenges players to solve a series of logical or mathematical problems to progress through the game. These puzzles may take many forms, including matching objects, solving riddles, manipulating shapes, or manipulating the environment.	• Tetris • Sudoku • Portal / Portal 2
Hybrid	A hybrid game is a type of video game that combines elements from multiple different genres. This can include a combination of action, adventure, strategy, puzzle, or sports elements.	• Assassin's Creed, (combines action, adventure, and stealth). • Minecraft (combines survival, exploration, and building).

What is a game genre?

A game genre is a category of games that share certain characteristics or gameplay elements. Some common video game genres include first-person shooters, role-playing games, sports games, and puzzle games. Different genres often appeal to several types of players and can offer a different type of experience.

How does the genre affect the gameplay?

The gameplay of a game is heavily influenced by its genre. For example, a first-person shooter game is typically fast-paced and focuses on combat, whereas a role-playing game tends to be more story-driven and allows players to explore and interact with a virtual world. Sports games often focus on simulating a particular sport and require players to master the mechanics of that sport, while puzzle games focus on problem-solving and critical thinking.

How does a genre affect the player's expectations and experience?

The genre of a game can also affects the player's expectations and experience. For example, a player who is used to playing fast-paced first-person shooters may find a turn-based role-playing game to be too slow-paced and vice versa. It also affects the strategy, skill, or any other aspects that players must

use to win or overcome challenges. In addition to gameplay, a game's genre can also influence other elements, such as its art style, sound, and overall tone.

Conclusion

Understanding the genre of a game can help players understand what type of experience they can expect from the game and can help game developers create games that are well-suited to their target audience.